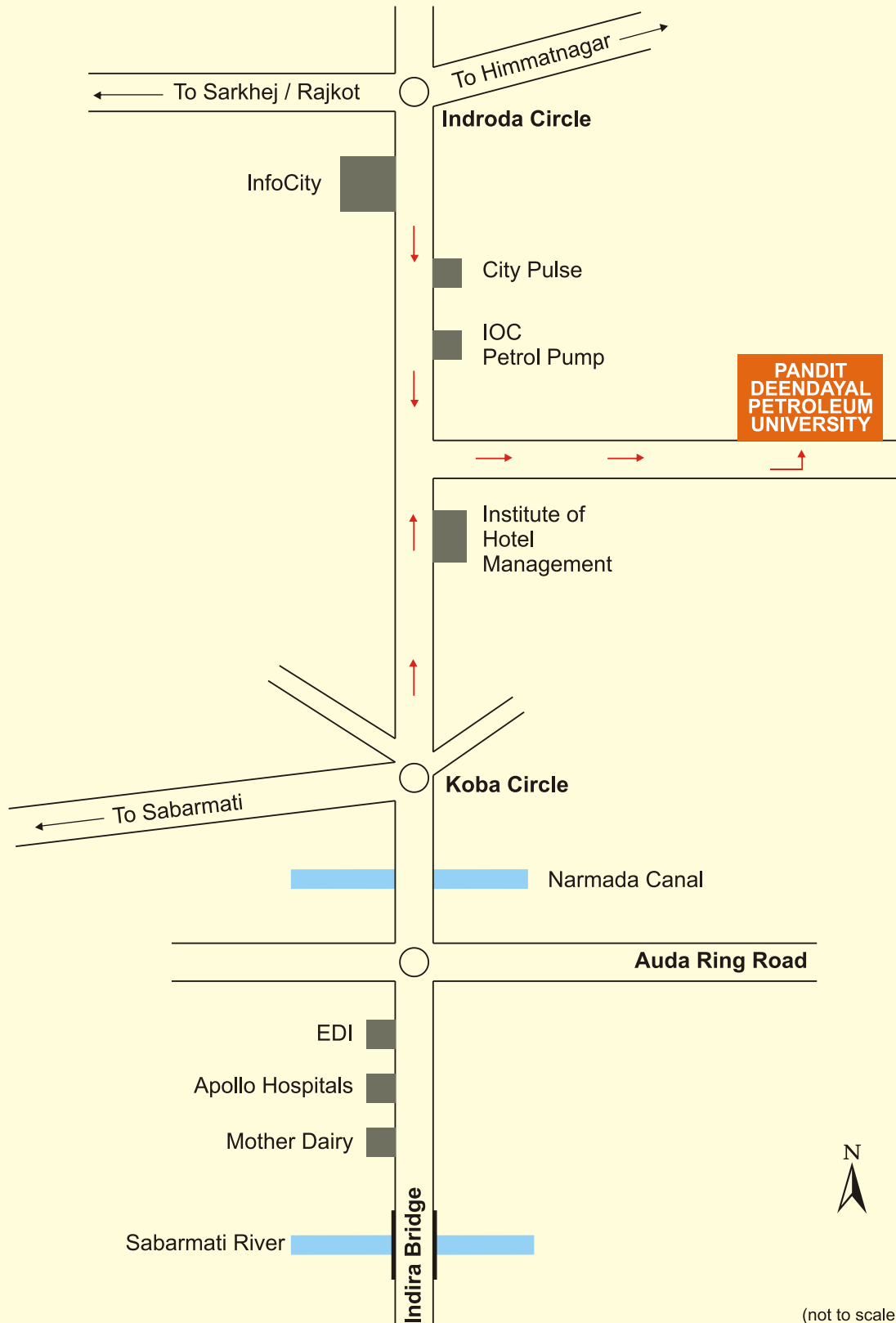


# ROUTE MAP



(not to scale)